



ControlSpace Designer

Loudspeaker Equalization (EQ) Database

Overview

You can update the loudspeaker equalization (EQ) database to v0.077 in ControlSpace Designer v5.9.1 or later. This document contains instructions for updating this database.

Identify the Version of the Installed Database

To identify the version of the loudspeaker EQ database in your ControlSpace Designer application, click the **Help** menu, and select **About ControlSpace Designer...** The version number is at the bottom of the window, after **Speaker Data**.

If a newer version is available, follow the steps below.

Update the Database

Note: The instructions below are primarily used to add support for a newly introduced Bose Professional loudspeaker. Occasionally, we may release a new loudspeaker EQ curve for an existing loudspeaker, in which case you may need to update the entire ControlSpace Designer installation or design to ensure compatibility with the latest EQ version.

1. Visit [the ControlSpace Designer product page](#), and download the ZIP file that contains the latest version of the loudspeaker EQ database.
2. Locate the folder for the ControlSpace Designer software app on your computer. This is usually **C:\Program Files (x86)\Bose\ControlSpace [version]**.
3. In the app folder, open the **\bin** folder.
4. In the **\bin** folder, rename the **Speakers.xml** file as **OldSpeakers.xml**.
5. Extract the ZIP file you downloaded in Step 1, and then move the **Speakers.xml** file from that folder to the **\bin** folder.
6. Open/reopen the ControlSpace Designer app as an Administrator (right-click the app and select **Run as Administrator**).
7. In the app, click the **System** menu, and select **Hardware Manager**. The **Hardware Manager** window will appear, and the app will automatically scan to discover devices in the network.
8. In the **Hardware Manager** window, above the **Hardware Manager Device List**, click the **EQ Update** tab.
9. Select a PowerMatch amplifier device in the **EQ Update** tab and click **Update**.